Picture of Inspiration (I already recycled the original can so here is a picture of a different can, sorry)



Isometric



Feature Description

My first feature is a revolve, this takes a sketch geometry and spins it around a line to create a new part

My second feature is a shell, this hollows out a sketch geometry to a desired thickness

My third feature is an extrude/boss remove, this removes material following a straight line from a selected surface area, like taking the integral of the area.